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Sims 3 supernatural prima guide

Edit Share Prima Official Game Guide Guide Cover Sims 2: Season. Prima Games, a division of Random House, is the publisher of the Video Game Strategy Guide. It usually includes a detailed walkthrough to complete the game and character. To date, the guide has been released in The Sims, The Sims 2, and The Sims 3. Released separate base games and expansion packs for The Sims and The Sims 2. The Sims 2 guide was written by Greg Kramer. A guide to The Sims 3-based game and the first three expansion packs (World Adventures, Ambitions, and Late Night) has been released as usual. It was then announced that Generations' (much shorter) guide would only be available as part of a boxed set that included pocket-sized versions of the previous four game guides and a guide to upcoming pet expansions, and would also include an item catalog listing the contents of the first four packs (high-end loft staff, fastlane staff), outdoor living staff and town life staff), this makes the only opportunity where the staff pack was given an official guide. The Sims 3: Pet Prima has resumed releasing separate printed copies of its guide to each expansion pack, continuing Showtime and Supernatural. However, the print release of The Sims 3: Seasons Guide was cancelled just before its scheduled publication date, and the Season and College Life Guide was released only in ebook form. Prima later announced that there would be

no separate guide to Island Paradise (similar to previous cases with a generation) and since the publication of the guide, there has been no official comment on whether they will release the guide into the future, aling this is now unlikely. According to the website SimsVIP, the compilation print guide has been announced and is rumoured to include missing guides from Seasons, University Life, Island Paradise and Into the Future, but this has not yet been confirmed on Prima's official website. A guide for all Sim extensions and a guide to Sims 2: The University includes a section to completely re-print the basic game guide. Since nightlife, this has been reduced to a simple (one or two page) chapter on the basic features of the base game and the features we undertested from previous extensions. The Sims 3 Expansion Pack Guide contains a basic primer chapter for the base game, which largely re-printed sections edited from the Basic Game Guide. The Sims 2 guide: Pets covers standalone console versions of both the PC version and its games. However, all other guides cover the PC version exclusively. Prima Games has also published a number of guides on Sims spin-off games, including Sims (console version), Sims Online, Sims: Bastin Out, Wolves: Sims in the city, Sims 2 Castaway (console version) and Sims Medieval (base game only). GuideThe Sims series also lists new objects and interactions, as well as new premade Sims and lots. It's not clear that the details will change between the time the guide will go to the press and the time the title will be released, so the information in the Prima guide isn't always 100% accurate. Community content is available under CC-BY-SA unless otherwise stated. 1-30 The Sims 3: Prima Official Game Guide October 20 J.M. Blister rated this as a pretty good guide to Sims 3, but unless you've updated it, it's not up to date with many of the many additions EA has made to the game. I don't even mention add-ons. They updated the base game, so I don't think this will help anyone that much. March 21, 2012 Sky rated it was amazing to be very helpful in all areas of Sims 3. You have a Sanguru question after reading this. It is also very easy to use as a reference. I absolutely live it. Jackie Barnes rated it as not liked January 02, 2015 Jay rated it was a great July 19, 2016 Jaylene rated it great May 13, 2017 Tori rated it as likes September 12, 2015 Randy Casagnas rated it really liked January 24, 2010 Alina rated it was okay november 30, 20172009 Kara rated it amazing December 18, 2018 Savannah it was wonderful August 18, 2012 Lira liked it July 28, 2016 Kimberly it was ok January 14, 2016 Vicki Damzon rating January 12, 2016 Jennifer rated it great January 12, 20112014 iamMe rated Tina was May 07, 2011, on May 23, 2014 Jessica it was an amazing March 05, and I really liked January 20, 2015, January 20, 2015, but last month was tough! You are now available to download & online. Pdf links can be found at any time on the Game Guide page. Enjoy! PDF Download — Online view & print of special thanks to Sim Fulvatzka for PDF! Unauthorized use of this guide will result in legal action. Copyright ©2011-2018 SimsVIP - Special thanks to Simfulvatzka for all rights reserved PDF game guide PDF! Use this post to leave comments, suggestions and feedback! using ctrl+F.

----- All pre-ordered versions ----- Super Natural, which search for exclusive content on the icon box cover loading screen, come with limited edition plant vs zombie content. Those ordered in advance from Origin will receive Origin exclusive plant vs zombie decoration content. Click here for a link to redeem the code. Limited edition ♦ Pea Shooter - This imedie ally is ready to defend your home from zombied SimsTastey characters like robbers and repo men! it actually shoots peas at unwanted guests!♦ Ripping zombie suit costumes - Dress up your male or female Sims in classic zombie attire from PvZ♦ newspaper zombie suit costumes - There's nothing scariest than a loud boxer or sock garter. PvZ♦ dress up your male or female Sims as newspaper zombies from cones and bucket hats - those pesky zombies may be wearing these objects for protection, but they also make a bold fashion statement. Deck your male or female sims in this hilarious headgear. The pea shooters included in this limited edition content can not only be used as protection against zombies, but also as a form of entertainment. Place the pea shooter on your lawn and play catch together! Origin PreOrder exclusive content ♦plan turn lamp - this unique item looks like a plan turns that keeps the fog in the bay of plant vs zombie games. Use it to light up your Sim's house or garden!♦ Walnut Sculpture - nothing says get off my lawn like an angry eye wall turn. Place one at a time or the entire line as a fence. ♦ Zombie Gnome Sculpture - The iconic undead garden gnome from PvZ can grace your Sim's home and garden. ♦ Flag Sculpture - Deck anywhere with this flag used to lead charging in your garden, rooftop, or plant vs zombies. They really love the brain.

----- Games/Social Options This section contains details of all the new games and social options available in The Sims 3 Supernatural. In most cases, the image is smaller, so click on the image to zoom in. ! All social options require a full and ----- constant internet connection in the game Sims 3 Store Supernatural is an additional feature in build/purchase mode that creates the feature to show the entire Sims 3 store in the game. This feature is not optional, but it will not appear unless you select the Show Store Items button. Disabling shop mode does not remove this feature. This feature also provides your Sim Point Balance

----- Game Friend Gift Supernatural has added a new ! addition to the game gift system that allows you to send everything from friend furniture to Elixirs! ! receive an elixir dedicated to extending their product will need to install that EP to receive gifts. ! have no choice but to send five gifts a day. Reception is unlimited. ! sent to the player will be removed from the inventory. Don't accidentally give the elixir you need! each gift you send will add 600 lifetime happiness points to your household. When you receive a gift from a fellow player, you can click Gift.Through the game profile system. Once there, each gift you receive will have the latest list at the top. Some gifts may be sent to you in the surprise gift box, but you are likely to receive a certain selected elixir as well. If you want to receive a gift, click Accept. All gifts that come in the form of decorations or furniture are automatically placed in your family inventory. Gifts such as Elixirs are added to your Sim's inventory. It's also rare to think that a surprise gift contains Simo Leon! If you want to send the gift back, you can also choose a name and gift and add a special note before sending it. When a gift is sent, the recipient is notified. Remember, you can just give five gifts every 24 hours. ----- new

----- population control New population control has been added to the options menu. With these options, you can turn off certain super nature, celebrities and pets. If you deselect an available option, it will no longer spawn in town. Another option available is to select your active household from the celebrity system, note that these options apply universally, not per saved game. ! you have installed Late Night, you also have the option to turn off Celebrity & Vampires. ! you have installed a pet, the option to turn off horses and pets! If supernatural is installed, the cycle month cycle of the month month added as an option of the town from the stage of the month to the strange events around town ----- witches, fairies, vampires & Werewolf can be turned off. The complete rotating lunar cycle can be set from 2 to 10 days. The default for the game is set to 6 days, but you can change it at any time by entering the game options menu. The continuous rotating month cycle in turn includes the following eight stages: the gibbs moon cycle month cycle of the waning Gibbs full moon wax gibbs month in the first quarter wax trinevering March, but you have the option to choose only one phase of the month to take over your town. You can always scroll over the moon near your Sim's UI icon to see the phase of the moon. Please note that these options apply universally, not per saved game. ! Having a romantic interaction under a full moon increases the chances of conceiving a baby during a full moon !indolring your relationship! increasing the chances of conceiving a baby during a full moon, werewolves will automatically transform,

----- Sims will turn into zombies, pets will become skitshies and you will notice quite a lot of ghosts in town. You'll also notice some new crazy interactions for humans! ----- The updated collection journal Sims 3 Supernatural features a newly updated collection journal!t shows everything from what you collect to what kind of collected items there are in town. New journals can be found in the UI under the user's Sims inventory. This journal also holds tabs on the number of each goodies you scoop. New Game Achievements ----- New Sims 3 achievements are available in Sim 3 Supernatural. Once you've completed certain actions in-game, you can unlock special badges to appear on your profile. For a complete list of achievements, click on the link below. Sims 3 Complete List of Supernatural Achievements Sims 3 Game Achievements ----- New Skin Type Turquoise To Create Sims?Yes. Purple. Right! Supernatural has added six brand new skin types, two of which are multi-colored. These skin tones are available to all types of Sims, which makes the creation process unique. New skin tones available are orange, purple, turquoise, black, light & dark; dark color spectrum. I got a new facial -----? overbyte. Pointed ears? I got it! Sims 3 Supernatural will add ear orbit, ear point, lower head bit of jaw, brow definition & nostril rotation slider to your facial options. These new sliders are available for all Sims. ----- New Accessories The Sims 3 Supernatural will add brand new accessories to enhance the look of your Sims. These new accessory enhancements have been added for specific Supernatural, but you can add them to the Sims you create. You can now add vampire tattoos, fingernails, vampire fangs & werewolf fangs to any Sim.

----- Addition of Werewolf to Women's Body Hair Game! -----, Supernatural has allowed body hair for women as small as children! 7 costumes, 6 accessories, 2 shoes, 5 new makeup options, 10 tattooed female teens - 13 hairstyles, 7 tops, 4 bottoms, 1 outfit, 6 accessories, 2 shoes, 5 new makeup options women's children - 3 costumes female toddler - NONE Adult/11 Hairstyles 17 Tops, 9 Bottoms, 1 Accessories, 1 Shoes, 5 New Makeup Options, 10 Tattoo Male Teens -- 11 Hairstyles, 9 Tops, 5 Bottoms, 1 Accessory, 1 Shoe, 5 New Makeup Options Male Kids -- 2 Costume Men's Toddlers -- NONE Hairstyle Facial Hair & Makeup Clothing Accessories /Shoe Tattoos ----- Dissipating Features - Distracts and Reminds You of a Mystery Mystery. Sometimes, the weight of these deep thoughts becomes a distraction, which can

----- actually slow down the creative process slightly. Gather -- If you can pick it, plant it, or catch it, Gatherer is the right Sim for the job. Gather isThey have the talent to find ingredients in the world and they produce the best crops. They also achieve better results when working with rare materials like iron ore and jewelry! They are called night owls. Night owls may live at night, but don't even bother taking them out of bed before 10am. Proper etiquette has been a thing of the past. Fortunately, the right Sims still remember the old ways and do themselves by code of honor. Or at least a nice manner code. supernatural fans - supernatural fans love their relationship with vampires, or wolves or witches or whatever, supernatural Sims! Supernatural skeptics - there are words of magic and explainable wonder, and supernatural skeptics don't care about it. It may be exciting for some, but supernatural skeptics prefer the security and comfort of normality. ----- a lifelong wish alchemist -- when chefs combine ingredients, they make something delicious.

----- When alchemists mix ingredients, they rewrite the rules of human existence. Mastering alchemy skills is not easy, but incredible powers await dedicated. Sims earn the title of Alchemist only through constant practice, careful study, and the application of a wide variety of powerful elixirs. Celebrity Psychic (reaching level 10 of alchemy and using 50 Alchemy Elixir) -- As long as you can find the right people and predict what you want, telling people what you want to hear can be a very lucrative business. The ultimate destination for pseudo-seers is the position of celebrity psychic where you are actually celebrated for vague promises and double speeches. It's like a politician, except people voluntarily give you money! (Reaching level 10 of a fortune teller's career - crook branch) lush gardens - fairies have natural green thumbs that make others jealous in their pristine lawns and green gardens. But even for fairies, it's not easy to make it your own to tame the lawn. It takes a lot of practice and even more patience to reap the rewards of having a garden, which is the envy of the neighborhood. Leader of the Pack (reach level 10 gardening skills and 100 plants grow using blooms) - Anyone can enter the pack, but few Sims can be the leader of the pack. Being an alpha dog requires hard work, discipline, and a nose for fine treasures. But it can't be alone - a loyal following of fellow wolves should show everyone the big dog is in town. Traveling to become the leader of the pack is not for the faint of heart. Magic Makeover (convert 5 Sims to Wolves and find 40,000 Simo Leon worth of objects while hunting in packs) - TheFairies know that everyone can use a little inner beauty. But it also really needs a charismatic fairy to know what inner beauty is. Teaching your Sims about inner beauty is not easy, but it's a lesson worth teaching. Spread the beauty and everyone will have a better day! Master of Mysticism (Reach Level 10 Charismatic Skills and Grant 12 Different Sim Inner Beauty) -- Why are we here, what does the future have, will it hurt? These questions are so big that they are exclusively rhetorical, but we keep asking. What if you had the talent to discover the answers? What would happen if we could develop a unique ability to find understanding in the turmoil of the universe? You could be the ultimate master of mysticism! Mystic Healer (Dwiving Career Reach Level 10 - Mystical Branch) - Sims these days can be transformed into all sorts of weird things like toads, zombies and tragic clowns. Even Sims who have a blue feel or inner beauty can't take a break! Not many people are left to the job of mystic healer, but they can feel good inside to do so. Turn the town (cure 12 different makeover Sims using sunlight charms or potential cure elixirs) - some of the vampires believe that a measure of vampire greatness can be seen in the number of conquests. You'll rest during the day, so long nights can be spent quenching your plasma thirst and transforming what you think is worth it. There are many challenges to face to change the town, but when you leave a bite in town lore, the rewards are worth it. Zombie Master (drink from 20 Sims and turn 5 Sims into vampires) - For zombie masters, there is no better friend than the phenomenal brain craving zombies. They are so cute! but for other Sims, there's nothing scariest than seeing relentless zombies in the distance. Becoming a zombie master is about accepting responsibility in zombie apocalypse events. (Turn 10 sims into zombies using re-animation rituals and powerful zombieized elixirs) ----- Lifetime Happiness Reward Alpha Dog (20,000) -

----- Sims shivers with your new terrifying howl, cursed bites and growls are guaranteed to be terrifying. Cursed bites are never denied! Flying Vacuum (10,000) - It's a bird! Flying Vacuum offers new transportation for Sims Teen for Elder. Flight vacuum is the fastest form of transport apart from tele reporting. Flying Vacuum also increases sims' hidden broom riding skills and allows them to learn new magical stunts!Out all night, all day as a vampire. The immortal LTR not only preserves your vampires from death, but it also gives them a glowing coat to protect them from UV rays. The vampire's thirst motivation slows down, and the interaction of drinking or providing a turn is never denied. Immortal rewards are only available to vampires (Adults -- Elders). - King/Queen of Faye (30,000) - Summon other fairies, change the color/shape of your wings with will, and tax less fairy magic. Instead of heading to CAS to customize your fairy, you can automatically change the shape and color of your fairy wings anywhere! If your Sims have any fairy friends, they can summon them at any time through teleportation summons. Faye's King/Queen is only available to fairies (adults - elders). Magic Hands (20,000) - Wands are for amateurs! Tired of carrying a wand? Magic hands give witches the upper hand! Philosopher's Stone (40,000) -- Making money from ordinary things is not for casual alchemy hobbies - this is a big league! Do you want to add ghosts from around town to your family? How about making money from old newspapers lying around the house? Look more than philosopher's stone! ----- supernatural introduction

----- Supernatural beings are what make this game unique. There are several ways to create these new magic Sims, but there are plenty of ways to play with them. Like human Sims, Supernatural people can interact with other Sims and are one of the best careers offered in the game. The easiest way to create werewolves, fairies, witches, vampires, ghosts & genies is to create them from creating Sims. Creating a Sim in CAS has become much more interesting. Why create a plain ol' Sim when you can create great supernaturales and play as them instead? Supernatural has added a brand new supernatural feature at the base. Create any super nature you want from scratch. Humans are one of the options and can be returned to CAS at any time. Some Supernatural people have options specific to their existence, but many of the new options are universal. The details of creating supernatural CAS are detailed in their respective sections. ! you can create super nature for all ages by creating Sims. Yes. Even toddlers!! you need to ! Sims 3 Showtime extension installed to create Genies with CAS zombiesCreated in CAS, but the other way to become one This is the fastest and most effective way to create a supernatural ! Click on the tab with the name of each supernatural ! to get information on each supernatural !Valies Varys Varys information they maintain basic needs just like humans, but there are brand new interactions available when playing with wolves. With time and practice, these supernatural beings move forward with their hidden lycantropy skills. There are four ways to be a werewolf in the super nature. ♦ you reach level 8 of your alchemy skills, you can create a Lycan Bottled Curse in the Alchemy Station. ♦ you can befriend the wolves around town and ask them to give you the curse of the werewolf. ♦ alchemy consignment shop every day for the chance to buy a bottled curse of Lycan. ♦ can customize the appearance and transformed state of a human state when you create a Sim in cas that creates a werewolf in the Create a Sim in the game. The only major feature of their non-converted state is their glowing eyes. Click the Convert button above the icon to start customizing the wolf in its natural form. The clothes you choose as their usual non-supernatural form will be the clothes given to them in their supernatural form. You can change everything from hair color to weight while customizing werewolves in their supernatural form. When you're done customizing, go out into town! When they transform into werewolves, they can improperly sniff sims and pets and run around town, growling at them and even complaining about their falling out. If it's inappropriate for other Sims, they might bang you on the head! Not only are they slow in age, they develop athletic skills much faster than other Sims and have slow energy collapses, but they are more likely to win battles! Human or supernatural, werewolves love to eat like beasts. Pull out the raw meat or jump on the table and stuff your face! Some things are too weird! Lycantropy Skills (Levels 1 - 10) While performing all these Lycan actions, werewolves are also leveling their hidden lycantropy skills. As you level up this skill, you're getting new interactions and benefits. Become a master at collecting collected items around town, scare sims with terrifying howls, and even control when and where they transform. There are a total of 10 rickantropy skill levels. ♦ Level 1 to 2 - Werewolves can now successfully look for collected items ♦ around level 3 to 5 townWerewolves can now approach unased Sims and use cursed bites to turn other Sims into werewolves. Pick and choose your hunting companion!♦ Level 6-7 - Werewolves can hunt♦ certain collected items (metal, gems or insects) from level 8-9 - werewolves can now control when and where they transform. ♦ Level 10 - Werewolves reach level 10 of rickantropy skills and they are the best of their kind. Hopefully you have enough LTH points to buy werewolf exclusive rewards, Alpha Dog, as your Sims have reached their full potential. In the alpha dog's lifetime reward, cursed bites are never denied and a new fear howl is added to the werewolf. Hunting with ♦ special interaction packs - the werewolf friends you have can ask you to join your pack, also you can ask them. Once you get into the pack with the wolves, you can hunt around town for collect items and special objects. If you have a pack LTW leader and find an object worth 40,000 Simo Leon when hunting with your pack, you complete this wish. When the time has passed to get home, simply say Disband: Pack. ♦ & Love Belly - Werewolves love to play fetch and have their bellies rubbed! Descendants of werewolves Two wolves looking for a baby will always have a werewolf baby born into the family. If a werewolf tries for a baby with another supernatural or human Sim, the chances are 50/50. If you don't have supernatural kids, when they become teens, you can always turn them into werewolves. Toddlers howl autonomously on the moon and practice their occasional hunts, but when they become children they can grab their full supernatural lys. Children can transform into wolves and start using their supernatural 2008 to practice hunting. When a child is a teenager, they can use all the same changes that adults can use. Cure rickantropy don't think you're sticking to being super natural forever. If you want to get rid of your supernatural beings at any time, buy or create a level 7 powerful cure elixir. Using it on your own or throwing it at a supernatural Sim will cure all supernatural forms. Oh! Another way to get rid of supernatural forces is to ask your romantic interests to shed their power. If supernatural Sims accept the opportunity, they will be given the opportunity to go natural and get rid of their power. What do you do for love? They maintain basic needs just like humans, but there are brand new interactions available when playing with fairies. With time and practice, these supernatural beings move forward with their hidden fairy magic skills. There are four ways to become a fairy of the super nature. ♦ you reach level 10 of Alchemy, you can create a Fey's Bottle Blessing in the Alchemy Station. ♦ check out the alchemy consignment store every day for the chance to buy a bottled blessingFae. ♦ chance to receive fairy opportunities when looking for fairies in the Arboretum. ♦ sims in the game Create fairies If you create fairies in CAS, they will be given wings that will automatically allow them to fly in the game. You can customize the shape of their wings and the color of their wings. When you select a fairy type, a second tab appears under the basics named Fairy Basics. When you click on the fairy basics tab, there are six types of fairy wings to choose from. Willie Witch - Dreamy Dragonfly - Majestic Monarch Super Swirl - Fanciful Fern - Once you have determined the type of wing, the busy bumblebee chooses a custom color wheel. From there, you can customize the wings to any color you choose. ! can't save the color of your custom fairy wings. If you find a color you want to use in the future, remember the color code or save the Sim to the bin. There are plenty of new clothing options to dress up your fairies and, more importantly, fairy inspired pieces to use. Once you've finished customizing your fairies, it's time to play! They move at increased speeds as they fly around and are already equipped with an aura of susing and some tricks. These tricksters play with magic, so they begin to use up their magical powers. When you check the game's interface, you'll see a magic strip under your Sim's avatar. This bar shows how much magic your Sims have left. Once the magic is used up, the fairy will have to wait for the recharge before trying to practice the magic again. The fastest way to recharge your magic is to drink pollen punches and relax in the fairy house! They are likely to encounter failed tricks until the fairies level up with their hidden fairy magic skills. You need to experience to guarantee success! failed chattering teeth tricks ----- Play as fairy magic (level 0 - 10) fairies, practice tricks with other sims and eventually increase hidden fairy magic skills. There is a total of fairy magic level 10, and each level gives the fairy a new option. Fairies already come ready with some supernatural powers, so they have some things to practice together as they begin with level zero magic! level zero♦ hot head tricks - dusting and mouth-blowing ♦chating tooth tricks - with head smoke-blowing red hot sprinkles and sims - Cold Snow Flary ♦ chilling dust-a-sim with cold snow frale - with this blue aura, fairies and all surrounding sims receive a relaxing mood boost.

----- Level 1♦ Felicity's Best Flight - Sprinkle sims with magic fairy dust that you can fly! (Temporary) ♦ of creativityWith this green aura, fairies and all surrounding Sims receive accelerated skill boosts in lighting, instruments & painting. ----- Level 2 ♦ Fairy Trap Toilet - Water jumps out of the toilet as sims flush the fairy's trapped toilet. ♦ Fairy Trap Shower - The shampoo used in the fairy's trapped shower will turn another color into the shower sim's hair ! ----- level 3♦ fairy restoration - the fairy will shrink to its true size and repair broken objects. Use the Fairy Repair interaction. ♦S Aura of Body - With this Red Aura, fairies and all surrounding Sims receive accelerated skill boosts in Athletic, Charisma & Logic. ----- Level 4 ♦ Tummy Twister -- Tricked Sims burp and throw out. ♦ Fairy Trap Trash - Sims throwing trash into the fairy's trapped trash can are waiting for an explosion of trash! ----- Level 5♦ Bloom - Bloom's interaction gives Fairies the ability to instantly grow any plant or tree. If your fairies reach level 10 of gardening skills & bloom 100 plants, they can complete the lifelong wish of the green garden. This interaction will also help you grow the plants you need with your alchemy skills. ! warning: if you are running this spell without much experience, it could backfire and leave you bad for putrid quality production. ----- Level 6♦Skiivies - This trick annoys sims by automatically changing them to their pants. ♦ Fairy Trap Sofas and Love Sheets - Sims sitting on fairy trapped sofas and love seats automatically fall asleep ! ----- Level Seven ♦Gold & Toad -- This trick gives sims a six-hour mood reduction. During this time, they will throw out fairy gold, or slimy toads ! ----- level 8♦ fairy trap mailboxes - sims who receive emails/donations from postmans and mailboxes will have flocks of bees to deal with! ----- using ♦ Level Nine Fairy Trap LLAMA - LLAMA to move around town will be sent to the wrong place.

----- When a fairy reaches level 10 with charismatic skills and performs 12 inner beauty tricks, the Magic Makeover Lifetime Wish is completed. ! Warning: If sims who receive inner beauty spells are using mean interactions, the inner beauty timer will reset in a day!of Faye. With this lifetime reward, fairies get the option to instantly summon the fairies they meet, as well as change any wing type and color. ----- playful pesters and special ♦ - when fairies want to be kind, they playfully surround the head of another Sim in their true form. This interaction boosts social and enjoyed motivation. ♦ Fairy Frolics - This interaction is the same as a playful pester, but when performed by two fairies, the two turn into true shapes and play. Fairy bungalows and castle fairy houses are just for fairies! The magic bar is low? Get pollen punch! Exclusive spot for fairies: Try it for oohs and babies! If the fairy tries a baby with another supernatural or human Sim, the chance is 50/50. If you don't have supernatural kids, you can always turn them into fairies with Faye's bottle blessing. Toddlers can't do anything as fairies except use fairy hovering, but when they become children they can grab their supernatural self. Children can only perform four tricks as a child, but as a teenager they can perform all the other tricks. Suppose they have high enough fairy magic skills. Cure Fair Magic I don't think you're stuck in being super natural forever. If you want to get rid of your supernatural beings at any time, buy or create a level 7 powerful cure elixir. Using it on your own or throwing it at a supernatural Sim will cure all supernatural forms. Oh! Another way to get rid of supernatural forces is to ask forsay fee your romantic interests. If supernatural Sims accept the opportunity, they will be given the opportunity to go natural and get rid of their power. What do you do for love? They maintain basic needs just like humans, but there are brand new interactions available when playing with witches. With time and practice, these supernatural beings move forward with their hidden spellcasting skills. There are three ways to become a witch of the super nature. ♦ you reach level 9 of your alchemy skill, you can create a Bottled Witch's Brew in the Alchemy Station. ♦ the Alkemie consignment store every day for the opportunity to buy a bottled Witches brewery. ♦ Create a Witch in Create a Sim Cas Witch doesn't include any visible customization options, but you can use a variety of new sliders and clothing options to create a typical storybook witch. When you select a witch in CAS, that Sim will have the ability to learn and cast spells and curses. Once you've customized your witch, head to the game to explore your new powers! This barHow much magic your Sims have left behind. Once the magic is used up, your witch will have to wait for the recharge before trying to practice the magic again. A low magic stick brings failed spells! ! Owns cats and rodents (nearby), and witches use up only half the magical energy needed to perform spells. Familiar people can also help you develop your spell casting skills faster. The fastest way to charge magic is to drink the essence of magic elixir or ride a broom! If you set evil traits on your Sims, they will automatically have a self-selective option to recall poisoned apples. Sims eating poisoned apples will be given a dark slaver moodlet and will pass by. Just because a witch is a powerful spellcaster doesn't mean all spells will pan out as planned. Witches need to practice their hidden spelling skills to achieve perfection. Spells can backfire, and if they do, the end result is quite the opposite of what was intended. The curse of a failed ghost can lead to death! ----- spellcasting (level 1-10) spellcasting is a major part of being a witch. As witches practice their magic, they increase their hidden spelling skills. There are a total of 10 spell skills, each giving witches new spells, curses and options. By default, witches have wands in stock. Without a wand, witches cannot perform magic. You can buy 9 types of wands in the Buy Hobby and Skills mode. Buy one or buy everything and your witch can make one of them their favorite wand. ! Ones is a big part of spellcasting, but witches carrying Magic Hands lifetime rewards can perform magic with their own hands! Level 1♦ Lucky Charm - When you cast this charm, your Target Sims will receive a lucky moodlet. If this spell fails, the witch will receive an unlucky moodlet. ♦ Transformation Ritual -- Witches can convert any collectible object in their inventory into more useful and valuable objects. If this spell fails, the original object will be destroyed and lost forever. Conversion rituals can be attempted indefinitely on any object. A successful attempt at the transformation ritual turned Fluoate into an ice blast ♦ level 2 -----Minnow - when casting this spell, the Target Sim receives a So Cold moodlet for 2 hours or ends up in a frozen solid. Literally! Is there a fire nearby?Run ice blast spells and extinguish flames!♦ Fireblast - When casting this spell, the target Sim will sing! You can start unwanted fires! ----- level 3 ♦ magic upgrades - witches can magically upgrade any appliancecn < a0/a-o, you can upgrade. </a0. Do you want to improve the quality of your stove meal? Witches have a special ability to upgrade one of the two new wardrobes that come with Supernatural. Buy a wardrobe and magically upgrade it for outside of this world adventure! (Text-based) Sims Enter the Magic Portal ♦ spellcasting duel - witches now have the ability to challenge another witch to a spell casting duell During duels, witches use several different spells they have learned. The higher your spell casting skills, the more spells will be used! After a few minutes of this funny visual, the winner will be selected. ----- Level 4 ♦ Love Charm - Casting this attraction, target Sims will receive an imminent romance moodlet. This moodlet lasts a day, and the first Sim romantically wielded by this Sim

----- instantly becomes a romantic interest. ♦ Curse of the White Higueraishi - When casting this curse, the target Sim turns into a toad! ----- Level 5♦ Curse - When throwing this curse, the Target Sims receive a ghost moodlet along with their very own ghosts! ! Warning: If this curse fails, the witch will die ! ----- level 6♦ hunger, bladder, hygiene charm - when casting any of these charms, the target Sim will meet that particular need. These attractions can also be used for your active Sims. ----- level 7♦ hunger, bladder, hygiene curse - when casting one of these curses, the target sim reduces its particular need. If unsuccessful, witches will suffer the consequences! ----- Level 8♦ Curse of Pestilens -- When throwing this curse, the Target Sim will not only receive a sick and tired moodlet, but will also be sick with a terrible plague. If left untreated, Sims who come into contact with infected Sims can become infected with the plague! ! Nikko's charm and powerful Cure Elixir will cure this curse. ♦ Charm - Throw in this charm and your Target Sim will receive a sunbathing moodlet. This attraction not only removes the negative moodlets that the target Sim has, but also cures plague curses and zombieation. ! vampire receives a too much sun moodlet, and the werewolf returns to human form. ----- Level 9 ♦ Restoration Ritual - If your home is a dirty mess and consists of broken appliances, electronics and plumbing, you have your witch castRituals of restoration. This action

----- automatically cleans up and fixes objects in the lot you are in. ! Warning: If this curse fails, the lot will be garbage or broken objects! ----- level 10♦ re-animation rituals - use this spell to bring sims back to life! If you want to use this spell in the graveyard, you will have to wait until the ghost comes out. ! Warning: If this curse fails, the witch becomes a zombie! ----- special interaction♦ broom riding -- the witch automatically uses the broom as a means of transportation around town. Not only does this action help them replenish their magical energy, but it also helps them move forward with hidden broom riding skills. You can buy a variety of different brooms in the purchase mode under transportation. Descendants of witches Two witches who try for a baby will always have a witch baby born into the family. If a witch tries a baby with another supernatural or human Sim, the chance is 50/50. If you don't have supernatural kids, you can always turn them into witches with bottle witch brews. Toddlers can do nothing as witches except use hidden powers to erase toys, but when a child becomes a teenager, they can grab their supernatural self. Teens are limited to spells that can/can't be performed, but they gain full strength when they grow up. I don't think magic magic is sticking to you being super natural forever. If you want to get rid of your supernatural beings at any time, buy or create a level 7 powerful cure elixir. Using it on your own or throwing it at a supernatural Sim will cure all supernatural forms. Oh! Another way to get rid of supernatural powers is to ask a forsay witch for your romantic interests. If supernatural Sims accept the opportunity, they will be given the opportunity to go natural and get rid of their power. What do you do for love? Vampire vampires are the ruthless vampires of the game! Being a vampire doesn't give your Sims hidden magic skills, but it offers a new way to play as a creature of the night. ! Vampire was first introduced to the game with a late-night expansion and is also included in Supernatural. Sims 3 Supernatural will add some new interactions and options, but it won't change the overall game play. There are 5 ways to create vampires in Supernatural. ♦ you reach level 7 of your alchemy skills, you can create a bottled vampire bite in the Alchemy Station. ♦ alchemy consignment shop every day for the opportunity to buy a bottled vampire. ♦ with vampires, befriend sims who ♦ ask you to ♦ and create offer a turn!n Create a Vampire with a SIM CAS in Vampires, the first visible difference to a human Sim is their glowing eyes. You can then further customize the fangs and neck tattoos - or remove them all together - and also use the latest skin sliders to create the ultimate pale white vamp. ----- sunlight vampires are night creatures for a reason. Sunlight not only becomes weak and sick, but can also burden them with a two-day too much sun moodlet that can only be cured by staying indoors. To ensure that your vampires are not burdened by the influence of the sun, you can buy special immortal (permanent) lifetime rewards for vampires, or your Sims can create a level 3 alchemy potion called Vampire Sunscreen (Temporary). ! Van Piric Sunscreen & Immortal Lifetime Reward is one creature that has a special type of food to eat ----- hunting & baiting vampires.& Plasma! Whether they satisfy their hunger by drinking plasma from sims or plasma orange juice will satisfy their hunger. Drinking from Sims isn't always successful, but it gives you the ability to buy and drink your immortal lifelong wishes and will never be turned down. Vampires drink plasma from their sims' necks and arms, and when they drink fairy plasma, vampires receive special moodlets! ! Late at night, vampires can buy, plant and eat plasma fruit. While out and about, and in town, vampires have the ability to hunt and track the best plasma that exists! Hunt interactions allow vampires to scan

surrounding Sims and gather information to determine which Sims have the most satisfying plasma. When the best plasma is found, the Sim (or Sim) appears in the relationship panel with the special avatar and is attached with a special marker when looking at the map of the town. ! Vampires die of thirst, so drink plenty of plasma! _____ Special Skill Boost & Interaction If there's one thing vampires can do fastest, learn the skills. At night, vampires receive a special vampire vitality moodlet that gives them a boost in skill learning. Not only do they learn skills and do their homework faster, but they also don't get tired when exercising. If your vampires are desperate to find their life or the love of their new best friend, use the Think Of Me (Sim) interaction with any Sim! This interaction makes it much easier to build relationships. Have you ever sent out your vampires for a quick bite just to be rejected by your chosen victim? Intimidating means interaction when vampires want to let another Sim know they can't be said. This interaction may lead to fear of other SimsFight! When vampires want to find specific information about their Sims, they can use the read the mind interaction. Vampires can force find other Sims' careers, favorites, relationships, astrological signs and traits. Vampires love to show off their special features! Show off your teeth interaction to show off your vampire fangs to another Sim! When vampires run, they soar! It also ! _____ special effects, and turn sims to turn sims is the fastest way to make sure your vampire powers are spread across different Sims. When your Sim accepts an invitation to the dark side, your bite gives them a rare scratch moodlet. After a few days, the bitten Sim turns into a complete pervert and a full-fledged vampire. Turning sims around town will help complete a lifelong wish to turn the town around ! _____ two vampires who try for vampire off spring babies will always have vampire babies born into families. If the vampire tries for a baby with another supernatural or human Sim, the chance is 50/50. If you don't have supernatural children, you can always turn them into bottle vampire bites and vampires when they become young adults. Vampire toddlers, kids & teens benefit from a quick skill & homework boost, but when teens become young adults, they can grasp their full supernatural powers. _____ your curiosity if you want to get rid of your supernatural beings, buy at any time or create a level 7 powerful cure elixir. Using it on your own or throwing it at a supernatural Sim will cure all supernatural forms. Oh! Another way to get rid of supernatural forces is to buy a vampire cure for 3,000 simoleons in scientific facilities. Once you have purchased the cure, drink away! zombie zombies are hypnotized and animated corpses in the game. Like other Sims, they not only maintain basic needs, but also interact with them in their own way. Being a zombie doesn't have magical perks, but it's a great way to add a fun twist to the game. There are 6 ways to create zombies in Supernatural. ♦ you reach level 3 of Alchemy, you can create a zombieization in the Alchemy Station. Once you have reached level 9 of ♦ (temporary) Level 1, you can create a Powerful Zombieization in the Alchemy Station. (Temporary) ♦ Check daily for the chance to buy one of the zombieized elixirs ♦, lost (rare) or active home zombie zombies ♦ bitten as witches, using re-animated rituals to make sims re-live ♦ as witches, fail and receive re-animation ritualsThere are many ways to become a zombie on the day of zombieization, but you can't create it with CAS. Zombies are creatures that can be found around town at any point, but prepare themselves for the zombie apocalypse during the full moon. While the lunar cycle stops as a full moon, zombies appear all over town as they emerge from the ground! ! Add mood ramps and radios to your lot and distract those zombies! Zombies are drawn into the light of mood lamps and also love to dance smcles! Although limited to Aaaaarrrrrgg and Brrraaaainnms, they also have a second hunger interaction called glaayin. If you choose graain for any plant type, zombies will feast! ! Warning: Spawning zombies in your town will be attracted to your garden autonomously. Make sure to build a fence (with locks) around your garden, or zombies will eat your precious plants completely! When zombies are hungry, plants are not the only food source to fill them. When interacting with Sim & Supernatural, hungry zombies can use the Brrraaiinnms interaction to bite their Sims and satisfy their hunger. This is also one of the many ways to turn sims into zombies! There are a total of 5 ways to cure and remove zombies from the game. Some permanent. If you want to get rid of your supernatural beings hardening zombieization through alchemy, buy or create a level 7 powerful cure elixir. Using it on your own or throwing it at a supernatural Sim will cure all supernatural forms. Oh! If you purchased a limited edition of Supernatural that cures zombieization through pea shooters, you can use one of the Bonus Pea Shooter Objects in purchase mode to put it on your lot. Pea Shooter (Attack Zombie..) There are interactions to choose from and the shooter will automatically start shooting with zombies. After several hits, the zombies fall to the ground and are cured of this curse. ! 95% chance of curing NPC zombieization and a 5% chance that zombies will eat pea shooters. Witches curing zombieization through sunlight charms can perform Sims Sunlight Charms when they reach level 8 of hidden spell casting skills. This charm instantly cures the zombieization. Prevent zombie spanning The most effective way to prevent them from spawning again is to set the moon cycle to one specific moon phase, as zombies automatically spawn in your town during the full moon. Eliminating the full moon together will take care of the zombie apocalypse, but you will lose to other full moon wishes & activities. Ghost Ghost has been part of Sims 3 since its inception, and each additionAdd a new type of death ghost. Until Supernatural, it was difficult to add controllable ghosts to your household. The super nature has changed this and it's now much easier to play as these creepy beings! ♦ accepts and completes the Oh My Ghost opportunity. ♦ try ghosts and babies. ♦ ghosts in a ghost in a ghost Cass If you want to create a ghost in CAS, you can choose from 12 different death types. Select the new Ghost Basics tab - similar to the one for faeries - where you can choose the ghost you want to create. ! ghost sims of all ages! The only real difference is that there are no other colors, except the ones chosen as your ghosts. Sorry, there are no pink shirts or green pants! 12 ghost types you can create with CAS are ♦ old age ♦ starvation ♦ electric shock death♦♦ mummy curse ♦♦ water The ♦ of a human ♦♦ a curse in disguise♦ a jelly bean dead ghost offspring starved to death ♦♦ two ghosts who try for a baby are always born into a family. If you try for a baby with two different ghost types, chances are 50/50. If a ghost tries for a baby with a human Sim, the chance is 50/50. If you don't have a ghost child, try again! If you want to get rid of the presence of your ghosts, let the ghosts eat an Ambrosian meal. When consumed, ghosts turn into their human errs. Oh! Genies ! These creatures are available only if you have installed the Sims 3 Showtime extension, there is a total of seven ways to create a supernatural installed genie: ♦ Genie Lamp can give you as a gift for legendary performances♦ you may be able to return with a Genie lamp once you enter the dimension gate of thePlasmaPunch gyroscopic conductor. ♦ the catacombs and return with a genie lamp. ♦ Dusty Old Lamp Lifetime Happiness Reward♦ Once you have reached level 9 of your alchemy skills, you can create a Bottled Genie Vial in the Alchemy Station. ♦ the alchemy consignment store every day for the chance to buy a bottled genie vial. ♦ create a genie in CAS (or via Elixir), the genie will only have the power of what is released from the lamp. They don't give wishes, but they can be ensorcel non-household members, Vanish Sims, magically clean Sims/Home, & amp; any type of summoned food in perfect quality. Genie has a longer lifespan than regular human Sims. The extra bonus with Supernatural unlocks genie clothes for all Sims! Information is provided through the Sim 3 Showtime Guide. There are many fun ways to play with Genies when they come in the form of genie lamps! _____ via Genie LampThe easiest way to get a happiness reward genie lamp is to save 30,000 lifetime happiness points and buy directly through the LHR panel. After purchase, it will be in your Sim's inventory. Explore the genie ramp via exploring the catacombs heading to your town's graveyard after midnight, and explore the catacombs! Genie Lamp through Plasma Punch Gyro Copic Conductor When your Sim reaches level 10 of handyness skill, they can upgrade the PlasmaPunch Gyroscopic Conductor to add a dimensional gate. Dimension gates are exactly the same as exploring the catacombs of a cemetery. While your Sim is inside the Dimension Gate, you'll see plenty of pop-ups that let you choose your Sim's adventure. Sims will return from these adventures with many different items, but the chances of finding and regaining genie lamps are rare. Genie Lamp through legendary performances As your Sims progress in one of the new performance careers, they are more likely to perform Legendary Performances on stage. There are a number of worshippers attending your concert, but one of those worshippers offers your Sim a unique gift that you can get through your home mailbox. _____ the way you choose to get your very own genie lamp, summon the genie and you can now summon the genie from the lamp of it. Genie offers various wishes for you to choose from, but you get three wishes, so choose wisely. When a genie lamp is present in the home, it can be used by any member of the house. Genie lamps are not owner-specific, but if you worked hard to get it, make sure no one else is using your wishes! Genies need to rest after all wishes, so you are only allowed one wish every 12 hours. There is a total of 11 wishes for you to choose from, and the 11th wish is available to Sims with evil traits. ! Sims can only work with Genie like any other Sim. You can take out your genies for a night on the town, or romantically with them or make them your best friends. Genie wishes ♦ - this wish increases your Sim's chances, such as flirting, being kissed, and being loved. This wish will permanently color your Sims and give you a better chance to have a successful romantic interaction. (You can♦ twice) - Fortune - Do you need extra cash? ♦ the Genie - In order to complete this wish, you must have a very high relationship with the genie. When you release the genie from that lamp, it becomes a member of the household. To successfully release Genie, you must complete several steps. (Explained below) ♦ Happiness – Well Wishes Give Sims Eternal Joy(+25) Permanently. (You can't hope ♦) - The wishes of a large family give your Sims a fertile mood. This moodlet continues until your Sims try it out for your baby. The baby's attempts are triplets every time. ♦ live longer - this wish extends your Sim's life by 30 days and works as a Young Aged potion, or ambrosia-type wish. (You can't hope twice) ♦Love - This wish allows you to select any Sim in your relationship panel and instantly fall in love with you! ♦ More Wishes - Your Sims can try hoping for extra wishes, but the chances of a genie giving you two extras are only very rare!♦ Resurrection Sims - If sims remain in your lot, you can hope that the Genie will bring them back to life, and as a result, a resurrected Sim will be added to the home. ♦ misery of the world (we need evil traits) - finally, the world is as miserable as you! (You can't hope twice) ♦ World Peace - Birds are singing, the sun is shining and the world just feels as peaceful as you do! When choosing your wish to release the genie (no wishes can be made twice), one of the wishes is to release the genie from the lamp of it. Once you have completed the following steps, you can release Genie and make it a controllable member of your household. If you choose this wish, you will have the opportunity to complete it. Step 1 - Freeze Lamp - Click on the refrigerator in your home and select Freeze Lamp. Step 2 - Heat the lamp - click on the oven in your home and select Heat Lamp. Step 3 - Explore Casacomb / Lamp - Go to your local cemetery, click on the mausoleum and select Step 4 - Release the Genie - Summon the Genie from the lamp in your inventory, set it free from the chain and see! Once the genie is released, they can no longer allow Genie to be a member of your household and wish you had the same needs as all other Sims. Along with the newfound freedom, your genie can now ensorcel non-household members Sims, Vanish Sims, magically clean Sims/Home, & amp; summoned foods of all types in perfect quality. Genie can be an Ensorcel Sim that is not part of your household. When you wrap up your Sim, it's added to your household for 4 hours and removes all autonomy from your Sim. Do as you like with this Sim, but after 4 hours, he/she will return to his normal life. ! Genie can release sims from ensorcellment at any time. Descendants of the Genie Once your genie is released from the lamp, your Sim can now try it out for the baby with the genie. The chances of your baby being born at Powers are 50/50. The power of a natural genie is the same as that of a parent. They can't grant their wishes, but they have any full power freed from the lamp genie. GenieThey also have the opportunity to pass on their genes and pass on their power to their children later in life. ! genie descendants can begin to use their powers as children. I don't think it's supernatural forever to cure the curse of the genie. If you want to get rid of your supernatural beings at any time, buy or create a level 7 powerful cure elixir. Using it on your own or throwing it at a supernatural Sim will cure all supernatural forms. Oh! _____ Moonlight Falls Moonlight Falls is a new town with fog and mysterious included in Supernatural. This section details the new lots, objects, and goodies added to the game. _____ New Community Lot Type Moonlight Falls comes with all new pre-placed community lots. If you choose to play Supernatural in another world, you will be asked to add a new lot type. You don't need to add new lots right away, so you can always go into the editing town and add a new lot type. Supernatural ♦ Three new lot types: ♦ Vampire Lounge♦ Supernatural Hangouts♦ Elixir Commissioned Store Vampire Lounge, was introduced at Sims 3 Midnight. Even without a late-night expansion, players will receive this new lot type option.

_____ Buy/Build Mode Object _____ Edit Town Rabbit Hole & Community Lot Content _____ Buy/DeBug Object _____ New Plants/Recipes/Collectibles New Plants, Garden Planter _____ Bowl & Competition Gardenering Sims 3 We've given Green Sam Sims the opportunity to showcase his skills in new plant options, indoor/outdoor garden planter bowls and gardening competitions. There are 11 brand new plant options available at Supernatural, all of which are also used as elixir ingredients. ♦ truffles♦ red valerian♦ ghost chillies♦ red toads♦ porcini mushrooms♦ spotlight mushrooms♦ mandricque♦ misena mushrooms♦ glow awee mushrooms♦ wolfsveen indoor/outdoor garden pots are added to the game and can be planted and bloomed where you like. Simply buy one of the three garden pots available in purchase mode and plant away! All interactions available in outdoor garden plots are available in these new indoor/outdoor garden pots. ! cannot plant large plants such as trees or omni plants. Once your Sims have earned at least one level in their gardening skills, they can head to the Feylay Arboretum and take part in a gardening competition. You must have at least one plant in your Sim's inventory to participate in the gardening competition. Better quality plants have a better chance of winning! _____ new ♦ toad fish♦ fairy ♦ and luminous salamandersNew Gems _____ Recipes/Foods♦ Vegetarian Chili♦ Firecracker Shrimp♦ Firecracker Tofu♦ Potato Truffle Torte♦ Honey♦ Jelly Beans Mushroom Omelette♦ Porcini Risotto♦ Ceviche♦ Hot and Sour Soup♦ Aru Masala Curry ♦ Chiricon Caan _____ New Music, Literature & Dance Genie♦ DarkWave Music♦ Poetry (Level 7 of Writing / 0 for Sims with Loading Traits) ♦ Horror (Level 4 of Writing / 2 for Sims with Supernatural Fan Features) ♦Smstle (Level 1) Video link _____ Madical Gnome Introduced New Magic Gnome is called Dard Durd Durd Dard's Gnome. These gnomes come in 5 different ghost shades _____ Bonnehirda and you are more likely to get this type of gnome when your Sim fails a casting spell. Throughout the night, these gnomes may change color and be haunted by real ghosts! _____ Bonnehirda Bonnehirda is an NPC maid returning from SimsMakin Magic! Her service can be compared to that of a Sims 3 late-night butler. Bonnehirda cleans your house, cooks dinner, takes care of children and pets, and even teaches your pet some tricks! Simply click on her coffin to wake Up Bonnehirda. Unfortunately, Bonnehirda can't be part of your active household or friendship panel. Bonnehirda remains out of control, but you can always take your time to chat with her. Who doesn't want to exchange words ? _____ skeleton? _____ Interactive Object Supernatural includes interactive objects that add play options for new games. Everything from adulation paintings to beekeeping is included! Spectrum mood lamps Until now lamps can change your mood in an instant? Spectrum mood lamps are not your typical lamps, that's for sure! Buy mood lamps, instant mood boosts, and put it anywhere in your home for magical changes! Spectrum lamps have the following moods available: Blue Mood ♦ - Blue mood makes sims feel exactly that. Sims in the same room as the lamp will feel slightly less. As an additional effect, blue lamps sometimes release puddles. ♦ Green Mood - The green mood applies a slight mood boost to any Sim in the room. If you're not supernatural, the chances of togating are rare! who says you need to be a witch to experience magic? ribbit! pink mood - the pink mood add a mood boost to any Sim in the room and even romanticize themromantic with their partners. Uhu Someone?♦ Purple Mood - The purple mood is the best feeling that is around. Did you have a bad day?eat garlic?get a mood boost before the purple mood to get rid of any negative moods. ♦ Red Mood - The red mood makes every Sim in the room feel a red mood and lifts their mood. ♦ Yellow mood - The yellow mood gives Sims a silyl chance! Feels a little childish today? Be in front of the yellow mood and be stupid as you like! Not only do they provide these excellent mood boosts, but they all draw with zombies! why should they be eating your plants? give them something shiny to stare at! The fairy shrinks into its natural shape and plays in the lamp. But beware, there is a possibility of electric shock? _____! In addition to typical rocking, Sims can also nap, read books and rock with toddlers and toddlers. _____ A Gnome new arcade game has been added with Supernatural where Sims can have a fun bashing head! Banging gnomes contains 5 great heads in the bash. Vampires, witches, werewolves, fairies & gnomes! The more they play, the better they will be. _____ Clough wants a chance to win some special awards? From basic toys to darnd special gnomes, continue. Grab a ! the fairy has additional options when using the crow. They can trick the system by shrinking into their natural form and choosing their own awards. Sims' experience is based on their hidden arcade skills. The more they play, the better they will be. - Miniature Train Set _____ Miniature Train Set is a mini version of The Sims 3 base game World Sunset Valley! ! fairy has additional options when using train sets. They can be reduced to their natural shape and board the train by jumping on board! _____ do you want to drink up your own honey, or harvest your own nectar for an alchemy elixir? Beekeeping is a new hobby for Sims to enjoy. Make sure your bees are always happy and that you have sims taking care of them in order to produce the highest quality ingredients.It's like a full-time job. If you ignore bees, they will be very ornery and upsetting! Once a day, check the beekeeping box in harvest honey and the ingredients will be automatically added to your inventory. ! watch out for angry bees! Leave your bees unattended and the next time you enter the box they will end up stabbing you! ! pregnant Sims can't use a beekeeping box _____ Rocking Rider Rocking Rider is a brand new toy for kids to enjoy. Buy it in buy mode under children's furniture and add it to your home. Children have the option of pet the locker, catch the bandits or rockin' rodeo. Enjoy the ride! _____ Magical Broom & Broom Riding Arena Broom is a brand new form of transportation added to the game. Not only are they as fast as telemed, but they are available to all Sims! ! Note that you need to buy a broom stand for a broom that has children in the house !?Be sure to buy a junior broom for kids! In addition to using a broom as a form of transport to practice, buying a broom riding arena is the fastest way to increase hidden broom riding skills. Sims start out as joy-riding amateurs and quickly transform into broom riding experts! Flip, turn, twist and scream! Once sims have earned one skill level, they can start stunt riding. Each time you get a new skill level during stunt riding, you're coming up with a new stunt that Sims performs. When sims reach level 5 with broom riding, they can do a stunt ride for tips, which will allow your Sims to gain even more experience, but it will bring some extra cash. Ghost paintings _____ 10 broom riding skill levels, and what if you look at the paintings and see two different scenes? Well, you should be! supernatural includes brand new moreted paintings that publish their true side during the night. You can find these paintings in purchase mode under murals and they will have a special purple border around them. There are a total of 11 ghost paintings. _____ need to know which moon phase the moondial is managing? Do you want to tell your horoscope? You can see the phase of the moon in your Sim's UI, but it's still cool to be looking at the moon in your home. Moondial also offers seven horoscopes: the possibility of betrayal ♦♦ the possibility of great success♦ the possibility of romance♦ the possibility of unhappiness♦♦ the possibility of unhappiness♦ the possibility of prosperity♦ these horoscopes last exactly 24 hours. When your Sim asks for a horoscope, they don't receive a new horoscope until the next day. During this time, beware of any property.And the moodlet that changes your mood ! _____ hurry to go somewhere buy LLAMA? Lightning Reep Atomic Molecular Arranger (aka LLAMA)! Moonlight waterfalls are already equipped with these amazing LLAMA, but you can quickly buy them to add to other towns. Answer orb _____ Do you have an important decision to make about your future? If your Sim is one of 13 questions, send a message again later: yes, no, or later. If you get a yes or no answer, a wish will be created for that Sim. You can accept the wish, or right-click to cancel. _____ Magic Mirror Mirror On the wall, who is the fairest of them? Your home is not finished until you buy a magic mirror! In the Magic Mirror, the following interactions are available: ♦Chat♦ needs at least one enemy to see the ♦ praise me♦ ask about the day you admire me♦ and conspire with me against my enemies♦ gossip♦ being the most charismatic♦ magical makeover♦ appearance of change* options. When you get a magical makeover, Miller automatically replaces your current outfit with new pesky looks. This is the best way to guarantee a great new look. Another interaction available in magic mirrors belongs to evil and mean spirit Sims. After you create one enemy in the game as an evil/mean Sim, ask the mirror for Complicity Against My Enemy. If you use this interaction, the mirror is likely to hand your enemies a poisonous apple to use ! _____sling bookcase (door) secret passages and hidden dungeons? Buy sliding bookshelf doors in build mode and create the most amazing hidden passages imaginable. Sliding bookcase doors look like ordinary bookshelves, so Sims never knows what it is! As an added bonus, The Sims 3 Supernatural has added a regular bookshelf to match the door! _____ Gem U-cut machine Gem U-cut machine just made cutting gems a lot easier. As well as having the convenience of cutting gems at home, your Sims not only save money, they also save time. Who wants to wait 3 days for an email anyway? Sims need to collect and cut 100 gems to unlock new cuts for two brands. Three gem options have been added to the game: ♦ Mooncut♦ Suncut♦ Gem Dust _____ And Alchemy Skill Alchemy is a brand new skill available in Supernatural. To begin the long journey down elixir's path, buy Arraystar AlchemyIn buy mode under hobbies and skills. Once you have an alchemy station, click on it to do Research Alchemy. By studying alchemy, you will learn skills and start learning new elixir mixes along the way. The first elixir you can learn and mix is Bliss's Vial. Don't expect everything to be well created because you've gained a skill level. Even the best of the best sometimes backfires. Potion mixes result in loss of ingredients, and the components of the elixir itself play a major role in elixir mixing. As you level up your alchemy skills, more elixirs will learn. These elixirs are listed in the Journal of the Alchemy Station. Click Mix Elixir to see the elixirs you have learned and the ingredients you need to create them. You can even sort elixirs by category. ! note that vials of the Bottled Mummy Curse (WA), The Bottled Simbot Converter (AMB) and Bottle Jeannie (ST) need to learn the relevant extensions. ! to collect all the ingredients necessary to create an elixir. ! Sims reach level 6 with their alchemy skills, they will have the opportunity to produce 2-3 bottles at a time for each elixir creation. Not all elixirs learn by studying alchemy stations. There are six additional elixirs that require an alchemy recipe book. These books can be purchased at alchemy consignment stores, or bookstores. The alchemy recipe book will tell you the following elixirs: ♦Procreation Elixir♦ Liquid Job Booster♦ Vial♦ Powerful Enhancement Vial♦ Powerful Personality Adjuster♦ Tragic Clown Origins♦ Once you've learned, you're reaching the highest possible alchemy level. So now that you've learned everything you need to know, go out into the world and pick up the ingredients you need to create and use elixirs yourself. ! the ingredient icon in the elixir journal to see what ingredients you need. ! features such as the 20th, will be more likely to scoop up rare material. ! Don't want to get dirty? Send your pet and werewolf and take out the goodies! It offers a variety of different effects and results. Sims can drink bottled elixirs or throw them at other Sims to worry about side effects! or, if you don't want to use elixirs, you can leave them in your inventory or proudly display them in one of two Elixir display cases. These handy display cases save gems and metals too! _____Alchemy Elixir List To create the best Alchemy elixir list possible, SimsVIP We are working with Platinum Shimmers to bring you the most detailed list possible. Do you want to?How to collect the ingredients needed to make elksil? Do you want a complete list of elixirs with their value and side effects? Click below _____! ♦Mionization - This is a Level 3 Elixir, requires a mandrake root, creates any mushroom and any insect, and gives the Sim who ingested it a zombie moodlet for 2 days, for 2 days Sims experience pure zombieization. Flask of angry bees ♦ - this is a level 2 elixir, which needs to create beeswax and honey, giving the sims who ingest it a moodlet of bee stings for 24 hours. Sims of the day feel less and their buttocks hurt!♦ The origins of the clowning of tragedy - this is a level 10 elixir, which requires the creation of insects, misenas mushrooms and tragic clown fish, giving the Sims (and those around them) who ingest it a 24-hour negative tragic clown moodlet. For the day, Sims transforms into a tragic clown. _____ Fortune Teller Career Sims' latest career is a fortune teller career. This is the same as all other rabbit hole carriers, but this carrier has two separate branches. 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It's important for this branch to see if you want to build relationships with others. (Payment: \$1,560 – \$3,352 per week♦ This career's fraud artist branch requires a good knowledge of charisma & logic skills. Customers are not a requirement for the progression of this branch because you maintain a great relationship with the people you plan to scam. (Payment: \$1,875 – \$6,912 weeks) If your Sim refuses to read privately, try again! These tones will help youFaster in the career, depending on what you use most often. The following tones are available while on duty: ♦ A normal business - a normal business means you receive an average amount of recognition for your work, put in an average amount of effort at work. ♦ really sell it - sometimes you just have to give extra metaphysical miles. Your hard work will be noted. ♦ fake it - time to take it easy. Vaguely, throw in some planetary names and drop something about romance at work or boom! ♦ customers - a little socialie. Take the time to get to know your clients. ♦ group reading - this is a fun and exciting way for professional fortune tellers to get together and waste a bunch of time. ♦ from a mentor - the best way to rise to the next level is to find someone who has already done it and suck it up on them. ♦ unknown companion - just make sure it doesn't freak out when peering back! When you progress to level 2 of your career, you'll be given the title Fortune Regesser. This level unlocks new actions when interacting with your Sims: perform private readings. This allows you to earn more Simo Leon for guessing and increases relationships with potential customers. This is also a very important factor in progressing in mysterious branches. Speak to your hand! This level unlocks new benefits for your Sims: discounts at Alkemy consignment stores No one gets a better discount! This level unlocks a new aura: Mystical Aura. This aura provides sparkle around your Sims when you do a private reading near the Gypsy Wagon. If you advance to level 8 of the Scammer Branch, you will be given the title Pseudo Psychic. This level unlocks luxury: Limo. You will be given the title Celebrity Psychic when you advance to level 10 of the branch of Scam Artists. This level unlocks new interactions with cinemas: hold psychic conventions. The terms and conditions can be held every 2-3 days. _____ New Death by Jelly Bean Magic Jelly Bean Bush has various flavors to eat, but there is one bean that could be sim's last! If so, it's Adios Amigo! Death by curse witches at level 5 or higher of (hidden) spellcasting skills can attempt ghost curses on Sims. Even if the witch experiences it, this curse can backfire really badly! Death by Transmutation The Philosopher's Stone is an expensive and deadly reward!And die. The gold statue of the Sim's expression at the time of death remains an object for you to maintain. Death by thirst (vampire) Death was originally introduced as a late-night vampire, but even without midnight, Supernatural results in this new death in vampires. Instead of dying of hunger, vampires die of thirst and disappear into thin air. _____ addition to being at work to people in the new Uhu Spot Gypsy Caravan Fortune Teller Career, Gypsy Caravan will also be turned into an instant Uhu spot _____! _____ Fairy House Where do the two faeries head for some privacy? Humans have no way to get in there! video link _____ Magic wardrobe Magic wardrobe must do magic things! Prepare your Sims for some wardrobe wooohoo! when Sims is in the wardrobe they may even wear different clothes when they come out! video link _____ A new interaction check for monsters under the bed check is a new interaction available for kids. This option appears between 6:00 p.m. and 6:00 a.m. This interaction can have one of two results: ♦ no monsters - when a child checks a monster and nothing appears, they receive a no monster moodlet and a +15 mood boost. ♦ Monster!! – When children check for monsters and they appear, they receive a -15 mood reduction and a Monster & Fear moodlet. Not only does the child run frantically from the room, he does not want to sleep or relax in bed for at least 2 hours. _____lock paper scissors use this brand's new friendly interaction when socializing with sims. This interaction increases fun and social needs. It also works as a fun way to boost relationships. _____ Skip Stones Your Sims get bored out of their minds and don't know what to do to pass the time? Head to the waters around town and Skip Stones! Motivation.

_____ Buy/Build Mode Object _____ Edit Town Rabbit Hole & Community Lot Content _____ Buy/DeBug Object _____ New Plants/Recipes/Collectibles New Plants, Garden Planter _____ Bowl & Competition Gardenering Sims 3 We've given Green Sam Sims the opportunity to showcase his skills in new plant options, indoor/outdoor garden planter bowls and gardening competitions. There are 11 brand new plant options available at Supernatural, all of which are also used as elixir ingredients. ♦ truffles♦ red valerian♦ ghost chillies♦ red toads♦ porcini mushrooms♦ spotlight mushrooms♦ mandricque♦ misena mushrooms♦ glow awee mushrooms♦ wolfsveen indoor/outdoor garden pots are added to the game and can be planted and bloomed where you like. Simply buy one of the three garden pots available in purchase mode and plant away! All interactions available in outdoor garden plots are available in these new indoor/outdoor garden pots. ! cannot plant large plants such as trees or omni plants. Once your Sims have earned at least one level in their gardening skills, they can head to the Feylay Arboretum and take part in a gardening competition. You must have at least one plant in your Sim's inventory to participate in the gardening competition. Better quality plants have a better chance of winning! _____ new ♦ toad fish♦ fairy ♦ and luminous salamandersNew Gems _____ Recipes/Foods♦ Vegetarian Chili♦ Firecracker Shrimp♦ Firecracker Tofu♦ Potato Truffle Torte♦ Honey♦ Jelly Beans Mushroom Omelette♦ Porcini Risotto♦ Ceviche♦ Hot and Sour Soup♦ Aru Masala Curry ♦ Chiricon Caan _____ New Music, Literature & Dance Genie♦ DarkWave Music♦ Poetry (Level 7 of Writing / 0 for Sims with Loading Traits) ♦ Horror (Level 4 of Writing / 2 for Sims with Supernatural Fan Features) ♦Smstle (Level 1) Video link _____ Madical Gnome Introduced New Magic Gnome is called Dard Durd Durd Dard's Gnome. These gnomes come in 5 different ghost shades _____ Bonnehirda and you are more likely to get this type of gnome when your Sim fails a casting spell. Throughout the night, these gnomes may change color and be haunted by real ghosts! _____ Bonnehirda Bonnehirda is an NPC maid returning from SimsMakin Magic! Her service can be compared to that of a Sims 3 late-night butler. Bonnehirda cleans your house, cooks dinner, takes care of children and pets, and even teaches your pet some tricks! Simply click on her coffin to wake Up Bonnehirda. Unfortunately, Bonnehirda can't be part of your active household or friendship panel. Bonnehirda remains out of control, but you can always take your time to chat with her. Who doesn't want to exchange words ? _____ skeleton? _____ Interactive Object Supernatural includes interactive objects that add play options for new games. Everything from adulation paintings to beekeeping is included! Spectrum mood lamps Until now lamps can change your mood in an instant? Spectrum mood lamps are not your typical lamps, that's for sure! Buy mood lamps, instant mood boosts, and put it anywhere in your home for magical changes! Spectrum lamps have the following moods available: Blue Mood ♦ - Blue mood makes sims feel exactly that. Sims in the same room as the lamp will feel slightly less. As an additional effect, blue lamps sometimes release puddles. ♦ Green Mood - The green mood applies a slight mood boost to any Sim in the room. If you're not supernatural, the chances of togating are rare! who says you need to be a witch to experience magic? ribbit! pink mood - the pink mood add a mood boost to any Sim in the room and even romanticize themromantic with their partners. Uhu Someone?♦ Purple Mood - The purple mood is the best feeling that is around. Did you have a bad day?eat garlic?get a mood boost before the purple mood to get rid of any negative moods. ♦ Red Mood - The red mood makes every Sim in the room feel a red mood and lifts their mood. ♦ Yellow mood - The yellow mood gives Sims a silyl chance! Feels a little childish today? Be in front of the yellow mood and be stupid as you like! Not only do they provide these excellent mood boosts, but they all draw with zombies! why should they be eating your plants? give them something shiny to stare at! The fairy shrinks into its natural shape and plays in the lamp. But beware, there is a possibility of electric shock? _____! In addition to typical rocking, Sims can also nap, read books and rock with toddlers and toddlers. _____ A Gnome new arcade game has been added with Supernatural where Sims can have a fun bashing head! Banging gnomes contains 5 great heads in the bash. Vampires, witches, werewolves, fairies & gnomes! The more they play, the better they will be. _____ Clough wants a chance to win some special awards? From basic toys to darnd special gnomes, continue. Grab a ! the fairy has additional options when using the crow. They can trick the system by shrinking into their natural form and choosing their own awards. Sims' experience is based on their hidden arcade skills. The more they play, the better they will be. - Miniature Train Set _____ Miniature Train Set is a mini version of The Sims 3 base game World Sunset Valley! ! fairy has additional options when using train sets. They can be reduced to their natural shape and board the train by jumping on board! _____ do you want to drink up your own honey, or harvest your own nectar for an alchemy elixir? Beekeeping is a new hobby for Sims to enjoy. Make sure your bees are always happy and that you have sims taking care of them in order to produce the highest quality ingredients.It's like a full-time job. If you ignore bees, they will be very ornery and upsetting! Once a day, check the beekeeping box in harvest honey and the ingredients will be automatically added to your inventory. ! watch out for angry bees! Leave your bees unattended and the next time you enter the box they will end up stabbing you! ! pregnant Sims can't use a beekeeping box _____ Rocking Rider Rocking Rider is a brand new toy for kids to enjoy. Buy it in buy mode under children's furniture and add it to your home. Children have the option of pet the locker, catch the bandits or rockin' rodeo. Enjoy the ride! _____ Magical Broom & Broom Riding Arena Broom is a brand new form of transportation added to the game. Not only are they as fast as telemed, but they are available to all Sims! ! Note that you need to buy a broom stand for a broom that has children in the house !?Be sure to buy a junior broom for kids! In addition to using a broom as a form of transport to practice, buying a broom riding arena is the fastest way to increase hidden broom riding skills. Sims start out as joy-riding amateurs and quickly transform into broom riding experts! Flip, turn, twist and scream! Once sims have earned one skill level, they can start stunt riding. Each time you get a new skill level during stunt riding, you're coming up with a new stunt that Sims performs. When sims reach level 5 with broom riding, they can do a stunt ride for tips, which will allow your Sims to gain even more experience, but it will bring some extra cash. Ghost paintings _____ 10 broom riding skill levels, and what if you look at the paintings and see two different scenes? Well, you should be! supernatural includes brand new moreted paintings that publish their true side during the night. You can find these paintings in purchase mode under murals and they will have a special purple border around them. There are a total of 11 ghost paintings. _____ need to know which moon phase the moondial is managing? Do you want to tell your horoscope? You can see the phase of the moon in your Sim's UI, but it's still cool to be looking at the moon in your home. Moondial also offers seven horoscopes: the possibility of betrayal ♦♦ the possibility of great success♦ the possibility of romance♦ the possibility of unhappiness♦♦ the possibility of unhappiness♦ the possibility of prosperity♦ these horoscopes last exactly 24 hours. When your Sim asks for a horoscope, they don't receive a new horoscope until the next day. During this time, beware of any property.And the moodlet that changes your mood ! _____ hurry to go somewhere buy LLAMA? Lightning Reep Atomic Molecular Arranger (aka LLAMA)! Moonlight waterfalls are already equipped with these amazing LLAMA, but you can quickly buy them to add to other towns. Answer orb _____ Do you have an important decision to make about your future? If your Sim is one of 13 questions, send a message again later: yes, no, or later. If you get a yes or no answer, a wish will be created for that Sim. You can accept the wish, or right-click to cancel. _____ Magic Mirror Mirror On the wall, who is the fairest of them? Your home is not finished until you buy a magic mirror! In the Magic Mirror, the following interactions are available: ♦Chat♦ needs at least one enemy to see the ♦ praise me♦ ask about the day you admire me♦ and conspire with me against my enemies♦ gossip♦ being the most charismatic♦ magical makeover♦ appearance of change* options. When you get a magical makeover, Miller automatically replaces your current outfit with new pesky looks. This is the best way to guarantee a great new look. Another interaction available in magic mirrors belongs to evil and mean spirit Sims. After you create one enemy in the game as an evil/mean Sim, ask the mirror for Complicity Against My Enemy. If you use this interaction, the mirror is likely to hand your enemies a poisonous apple to use ! _____sling bookcase (door) secret passages and hidden dungeons? Buy sliding bookshelf doors in build mode and create the most amazing hidden passages imaginable. Sliding bookcase doors look like ordinary bookshelves, so Sims never knows what it is! As an added bonus, The Sims 3 Supernatural has added a regular bookshelf to match the door! _____ Gem U-cut machine Gem U-cut machine just made cutting gems a lot easier. As well as having the convenience of cutting gems at home, your Sims not only save money, they also save time. Who wants to wait 3 days for an email anyway? Sims need to collect and cut 100 gems to unlock new cuts for two brands. Three gem options have been added to the game: ♦ Mooncut♦ Suncut♦ Gem Dust _____ And Alchemy Skill Alchemy is a brand new skill available in Supernatural. To begin the long journey down elixir's path, buy Arraystar AlchemyIn buy mode under hobbies and skills. Once you have an alchemy station, click on it to do Research Alchemy. By studying alchemy, you will learn skills and start learning new elixir mixes along the way. The first elixir you can learn and mix is Bliss's Vial. Don't expect everything to be well created because you've gained a skill level. Even the best of the best sometimes backfires. Potion mixes result in loss of ingredients, and the components of the elixir itself play a major role in elixir mixing. As you level up your alchemy skills, more elixirs will learn. These elixirs are listed in the Journal of the Alchemy Station. Click Mix Elixir to see the elixirs you have learned and the ingredients you need to create them. 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